

# observe



- The Observer**
- Choose what to build on the building blocks, nature strips and streets.
  - Look at the street you've built from the top down with the 'Plan View' and fly down a 3D image.
  - Change things to see how this affects the feel of your street.

# MY NEIGHBOURHOOD

observe.listen.decide.explore.plan

Student Interactive Resources



VIEW 3D (flythru)

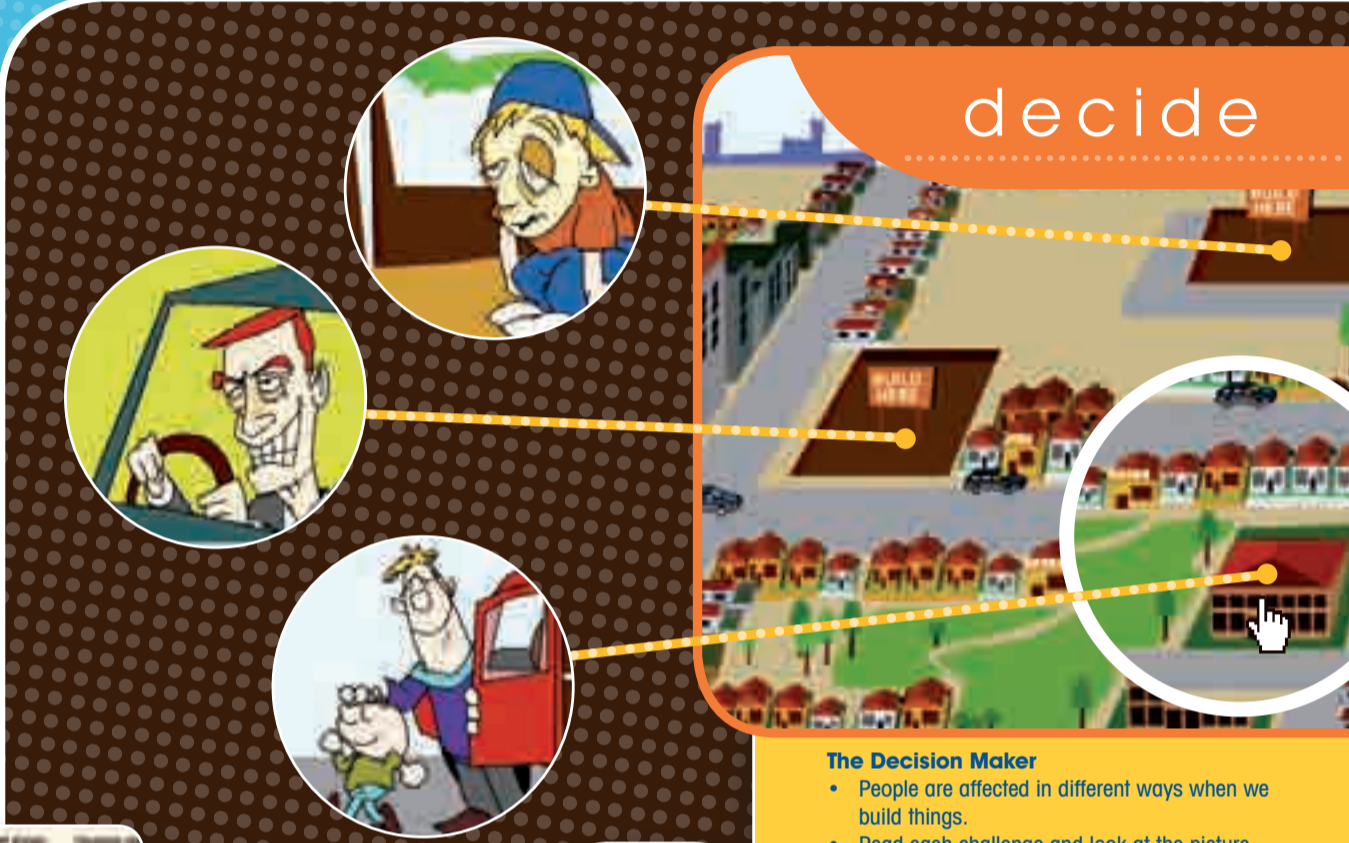


# listen



- Look and Listen**
- You can observe your neighbourhood with more than your eyes.
  - Move the cursor to listen to sounds in different areas.
  - Imagine what the places are like to walk around.
  - Click to take a close look.

# decide



- The Decision Maker**
- People are affected in different ways when we build things.
  - Read each challenge and look at the picture.
  - Build in each vacant site and then look at who is affected.
  - How can you take the needs of different groups into account?

# explore



- The Explorer**
- Every type of neighbourhood has lots to explore.
  - Choose a neighbourhood, read about how it is unique and look at the gallery of photos.
  - Collect the photos and text for your projects or take your own photos.

Streetscape Getting Around Open Spaces

# plan



- The Planner**
- What is your neighbourhood like?
  - Use the Planner to map it or design a totally new neighbourhood.
  - Click 'Next' to build it in 3D.
  - How would you change it to make it more liveable?

